

For Immediate Release

**RPG Maker Unite Launched on Asset Store!**

The logo for RPG Maker Unite, featuring a stylized white icon of a castle or tower on the left, followed by the text "RPG MAKER" in a bold, black, sans-serif font, and "UNITE" in a thinner, black, sans-serif font to its right.

**RPG MAKER**<sup>™</sup> UNITE

The logo for Gotcha Gotcha Games, featuring three stylized, overlapping 'G' characters in red, yellow, and orange on the left, followed by the text "Gotcha Gotcha Games" in a bold, black, sans-serif font.

**Gotcha Gotcha  
Games**

**May 8<sup>th</sup> , Tokyo** – Today, Gotcha Gotcha Games is pleased to formally release their latest iteration of the RPG Maker series, *RPG Maker Unite*, on the Unity Asset Store.



■ Official Release of RPG Maker Unite Today

Gotcha Gotcha Games would like to first express their sincerest apology for delaying the release of RPG Maker Unite multiple times. Gotcha Gotcha Games states they understand that users have been looking forward to starting to build their next RPG game and regrets the circumstances leading to the delays.

RPG Maker Unite is the most unique title of the series, being designed to run on the Unity Editor. While retaining the non-coding nature of RPG Maker series, RPG Maker Unite also leverages Unity Editor to allow for a higher degree of customizability than past RPG Maker titles for veterans too.

Gotcha Gotcha Games is also extremely proud to officially announce that RPG Maker Unite has now qualified to become a Unity VS (Verified Solution) product. Gotcha Gotcha Games reveals that they have worked closely with Unity, since the early stages of RPG Maker Unite's development.



**Verified  
Solution**

RPG Maker Unite is now officially launching on the Unity Asset Store today, and ready for purchase.

■ **Unity Asset Store - Bonus Asset Packs**

- ***RPG Maker MZ Character Pack vol.1***



Purchasers of RPG Maker Unite from the Unity Asset Store will be able to download the RPG Maker MZ Character Pack vol.1 as a free upgrade. This is an exclusive bonus to Unity Asset Store and there is no end date!

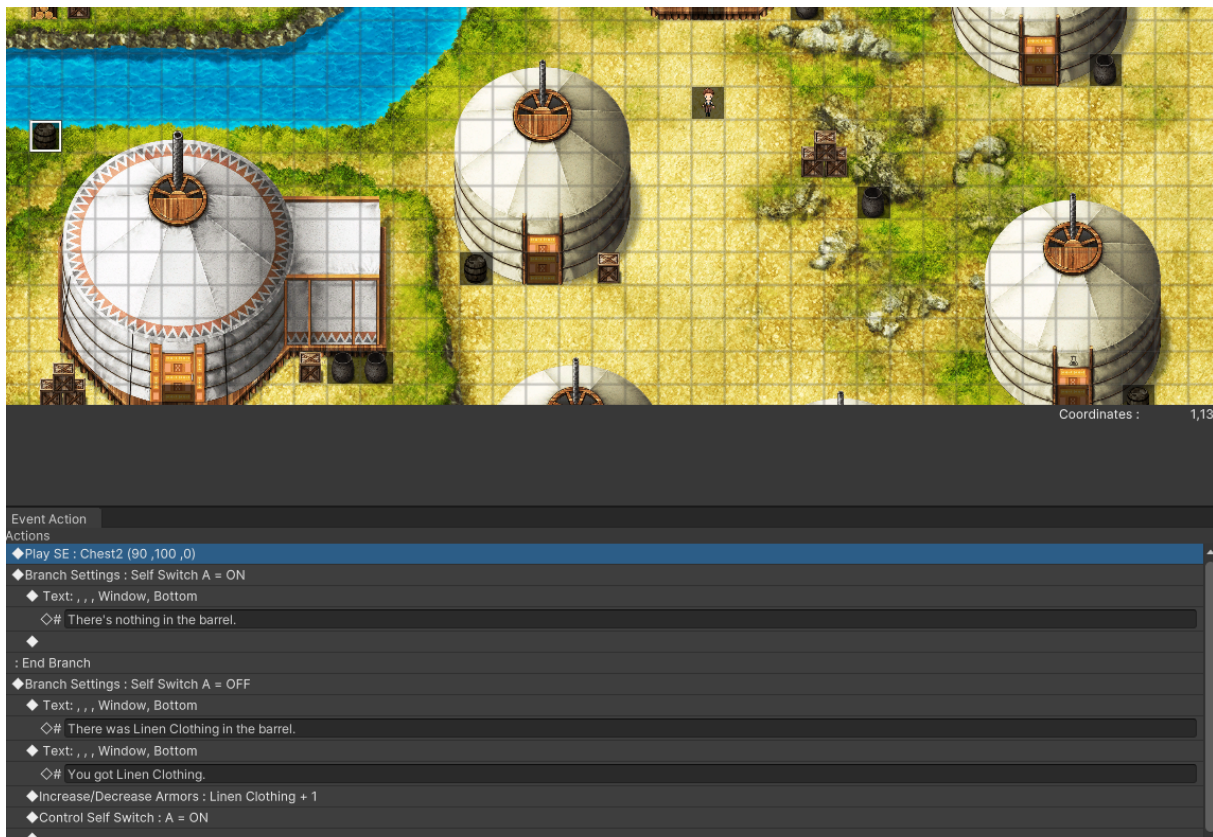
## ■ About RPG Maker Unite

RPG Maker Unite is the latest iteration of the popular RPG Maker series game engine and is now available on the Unity Editor! Gotcha Gotcha Games' sworn mission is to help aspiring game developers to create their own games without the many hurdles of game development.

RPG Maker series has always been known for its easy-to-use eventing system and user-friendly interface. RPG Maker Unite's codeless nature combined with Unity's powerful features, make building an RPG easier than ever!

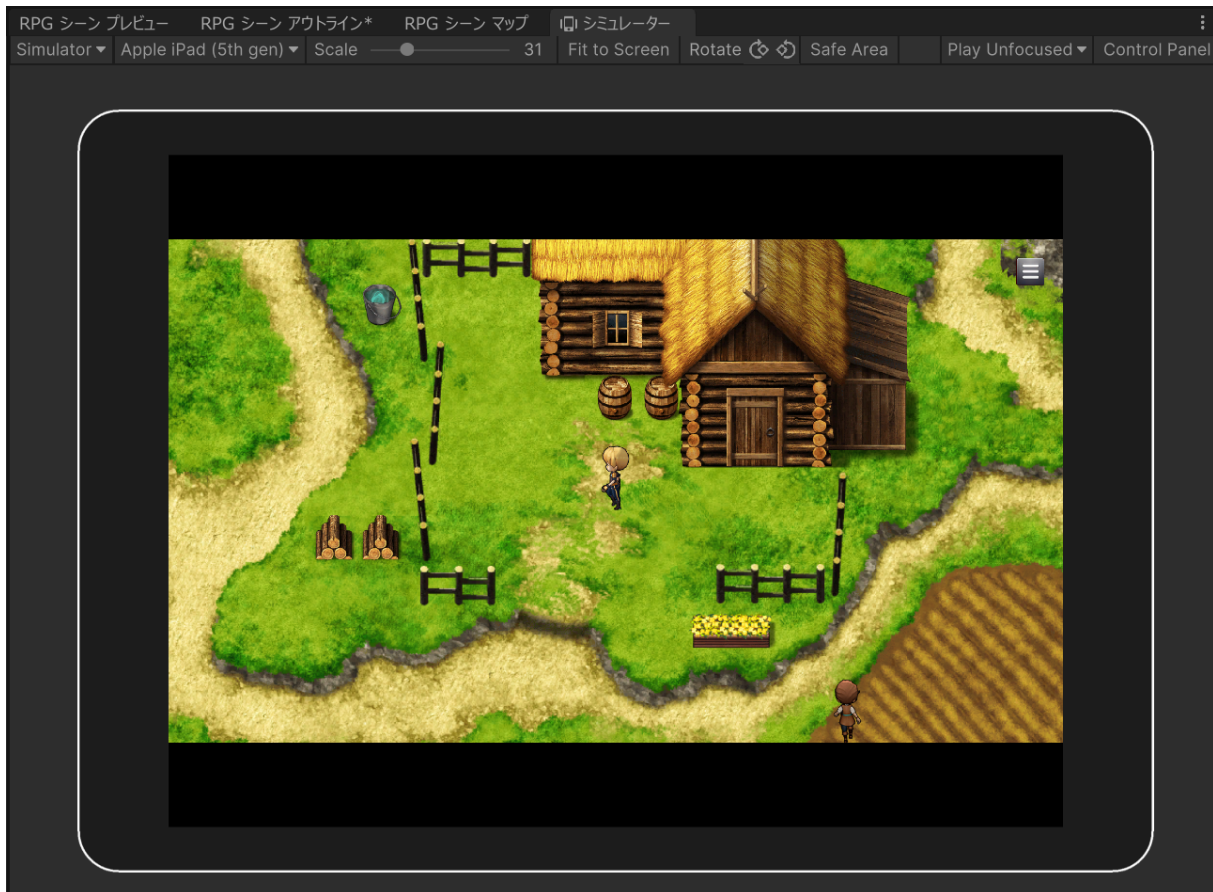
## ■ Main Features of RPG Maker Unite:

- Create RPG Games Without Coding !



Through combining preset commands and variables, users can create all types of events commonly found in RPGs without writing a single line of code.

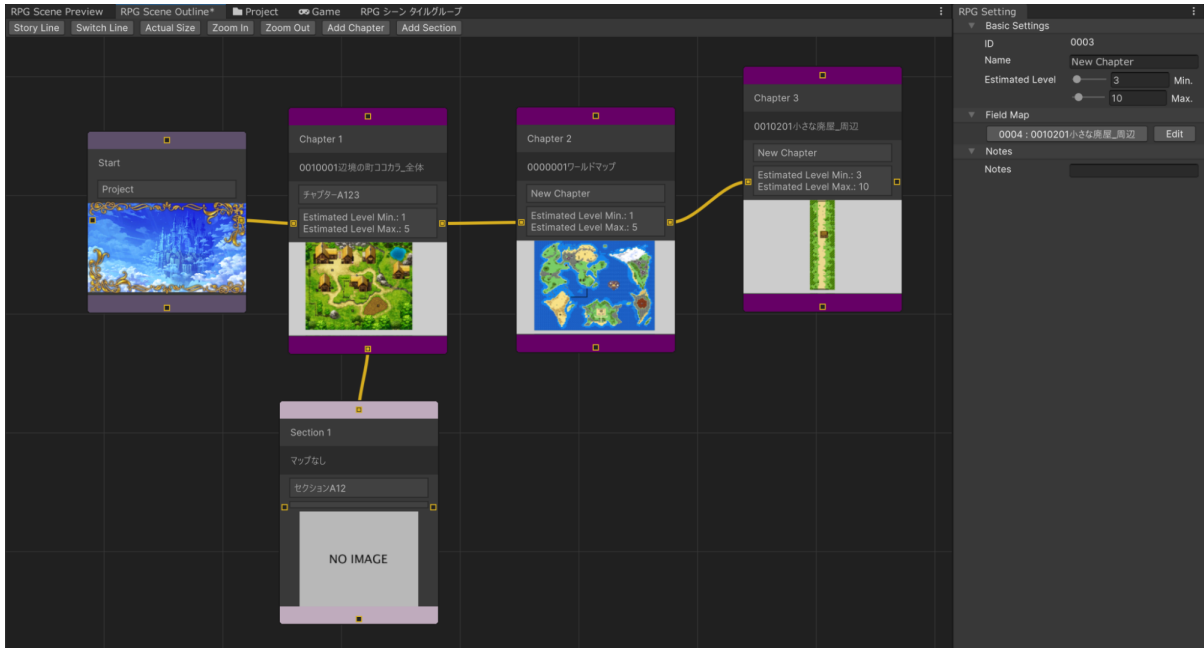
- **First RPG Maker in the Series to Natively Support Full HD Resolution !**



With FHD support, map details such as the colour gradation of stein glasses are now much more pronounced than before. Battle graphics now also have detailed expressions more noticeable to players.

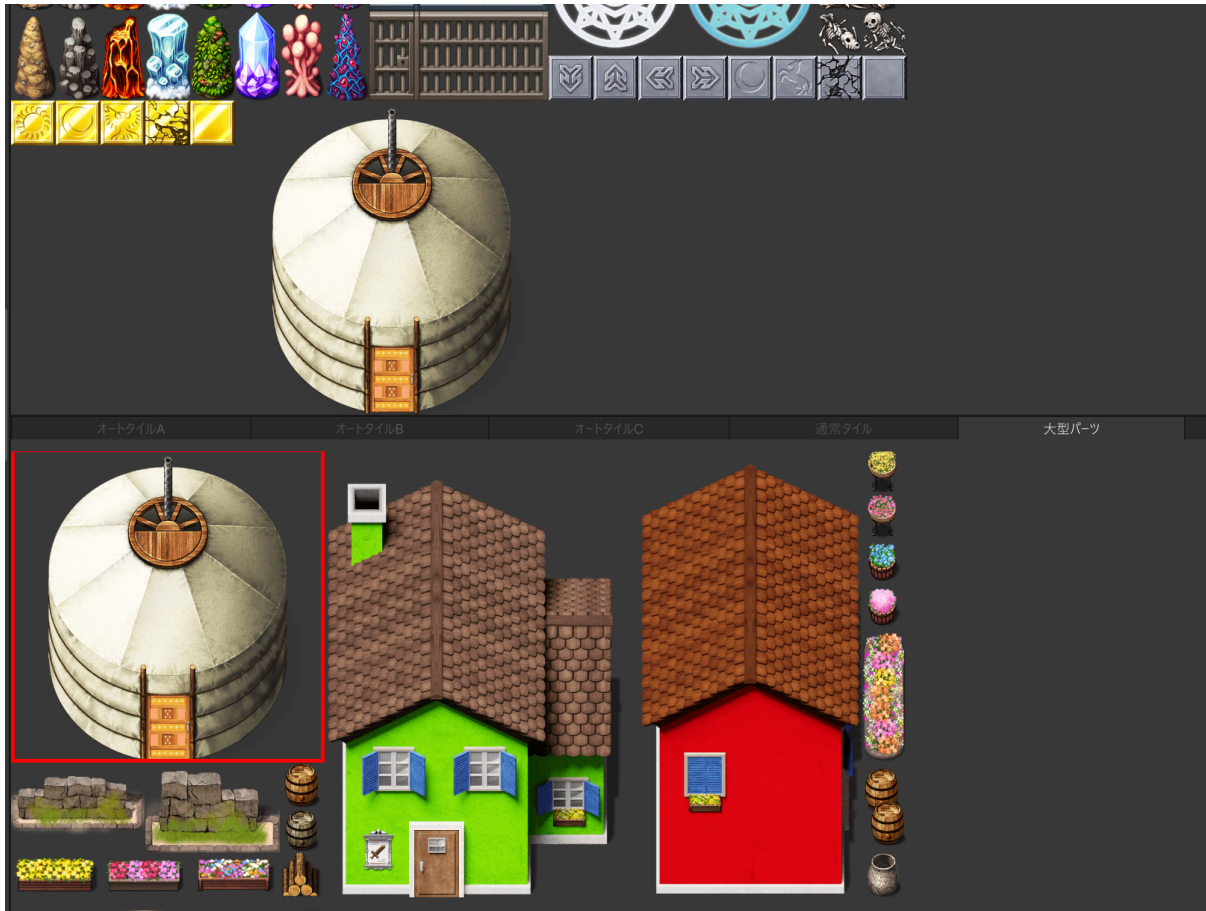
- **The New “Outline Editor” and “Switch Lines” to Provide Top-Down Project Visualization to Help Project Management**





The new “Outline Editor” and its cousin “Switch Lines” are assistive-tools that provide a top-down visualization of the connection between major story locations and events for better project management.

- **New Feature: Large Parts Placement like a Sandbox Game**



In addition to traditional tilesets, users now have the option to place Large Parts like houses, trees, and castles directly and quickly onto maps.

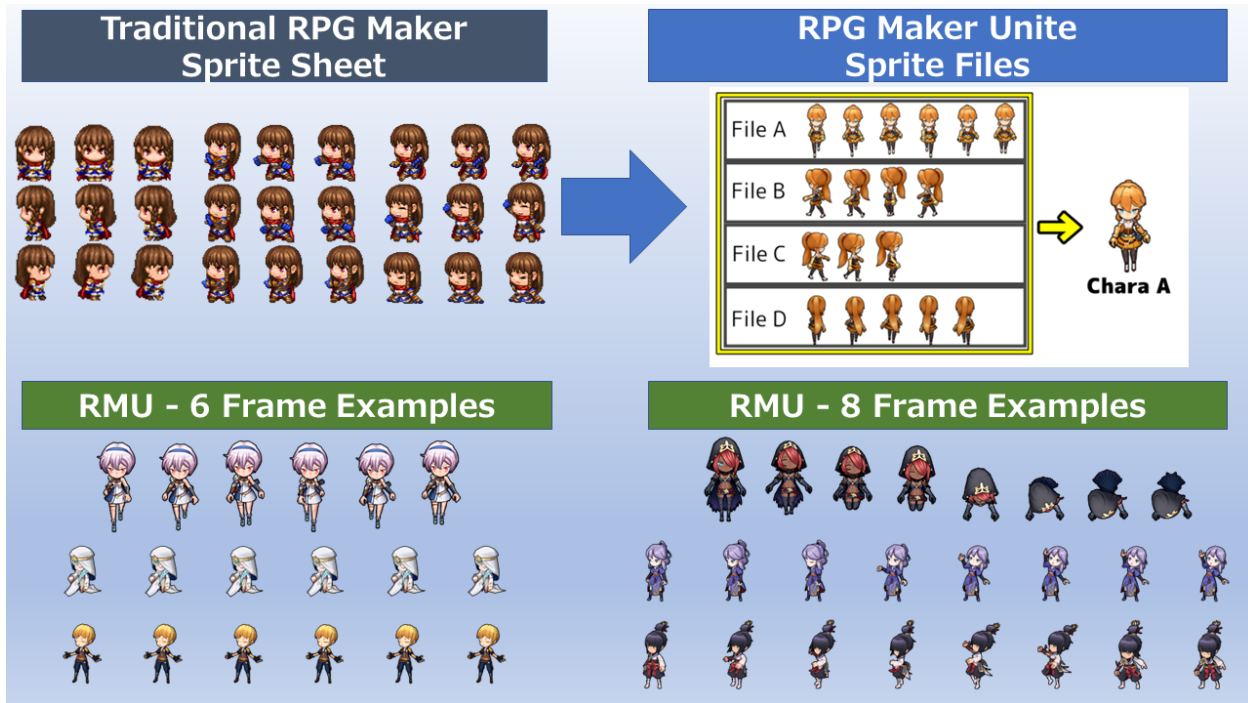
- **New Feature “Auto-Guide” to Compute Suggested Stats for Easier Balance Tuning**

The screenshot shows a dark-themed interface for balancing game stats. It is divided into sections for 'Attack' and 'Guard'. Each section has input fields for 'Level 1 Value', 'Max Level Value', and 'Peak Growth Level'. A 'Select Growth Curve' slider is present in each section, with a 'Slow' button next to it. Below the sliders are 'Graph Display' windows showing colored areas under curves. At the bottom, there are expandable sections for 'Magic Atk.', 'Magic Def.', 'Agility', and 'Luck'.

Section	Level 1 Value	Max Level Value	Peak Growth Level	Slow Button Value
Attack	102	2250	60	7
Guard	63	1380	60	-1

By entering basic parameters such as Maximum Level, Expected Clear Level, Max EXP, and Max HP, the system can auto-calculate suggested stats for enemy HP, ATK, as well as equipment stats at the click of a button.

- **Greatly Enhanced Character Animation - Now with Variable Frames**



RPG Maker Unite no longer has a minimum or maximum number of allowed frames for character animation, given a 1024 x 1024 picture limit. Users are free to set custom animation patterns and frames.

- **Create Native Smartphone Builds Easily**



※画像はイメージです。  
\*This picture is an artistic impression.

By borrowing Unity Editor's Build features, the process for making smartphone builds is much easier and smoother in RPG Maker Unite.



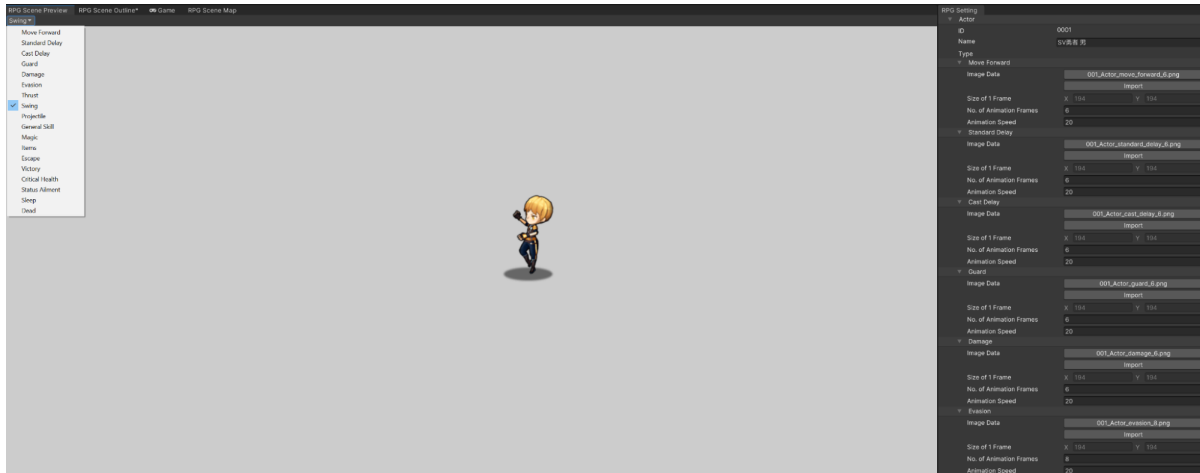
- A Wealthy Stash of Default Digital Assets for Game Creation

## Default Characters : Party Character①



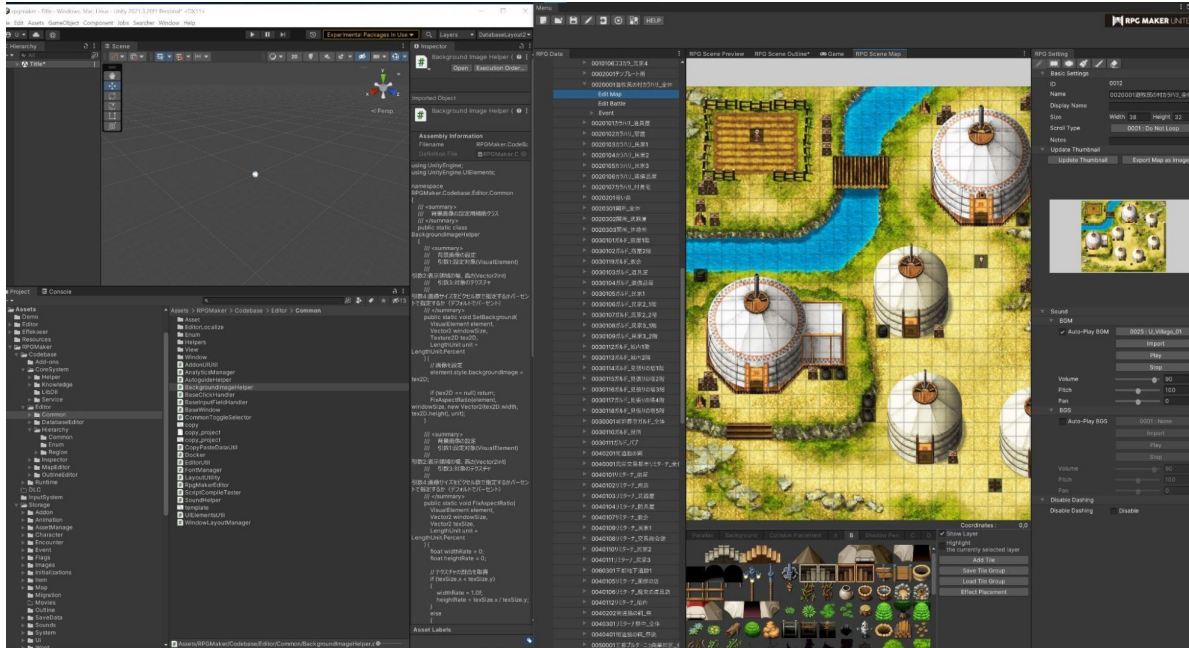
RPG Maker Unite contains a great selection of default assets such as audio, characters, enemies, world biomes, and more to help users create games immediately.

- Robust and Versatile Pre-Built Database



RPG Maker Unite also comes with a pre-made database necessary for creating an RPG, including character stats, classes, items, abilities, monsters etc. These can be customized at will by the user.

- Highly Customizable Through C#



RPG Maker Unite features two ways for users to modify and expand its functionalities. One is through “Addon”, which are scripts that do not modify the engine’s source code and can be turned on and off through the built-in Addon Manager. The other is to modify the source code directly using the Unity Editor. Users can choose which method they want depending on purpose and programming knowledge level.

## Product Specs

<b>Title</b>	<b>RPG Maker Unite</b>
<b>MSRP</b>	<b>\$99.99 USD (excl. taxes)</b>
<b>Supported OS</b>	<b>Windows / macOS</b>
<b>Stores</b>	<p><b>Unity Asset Store</b>  <a href="https://assetstore.unity.com/packages/slug/253689">https://assetstore.unity.com/packages/slug/253689</a></p> <p><b>Steam (2023 TBD)</b>  <a href="https://store.steampowered.com/app/1650950/RPG_Maker_Unite/">https://store.steampowered.com/app/1650950/RPG_Maker_Unite/</a></p>

<p><b>System Requirements</b></p>	<p>✖Requires 64-bit processors and operating systems.</p> <p><b>Windows</b></p> <p>Minimum:  OS: Microsoft Windows® 10 (64bit)  Processor: Intel Core i3-4340 or above  Memory: 8 GB RAM  Graphics: DX10, DX11, and DX12-capable GPUs / VRAM 2GB or above  Storage: 30 GB available space  Additional Notes: Display resolution of 1920x1080 or higher. (Product in development - System Requirement may change without notice)</p> <p><b>macOS</b></p> <p>Minimum:  OS: Mac OS 10.13 or later  Processor: Intel Core i3-4340 or above  Memory: 8 GB RAM  Graphics: Metal compatible GPU / VRAM 2GB or above  Storage: 30 GB available space  Additional Notes: Display resolution of 1920x1080 or higher. (Product in development - System Requirement may change without notice)</p>
<p><b>Developer</b></p>	<p><b>Gotcha Gotcha Games Inc.</b></p>
<p><b>Copyright</b></p>	<p>©2023 Gotcha Gotcha Games</p>

**RPG Maker Unite - Related Links**

- RPG Maker Unite Official Site: <http://rpgmakerunite.com/en/>
- RPG Maker Unite Unity Asset Store : <https://assetstore.unity.com/packages/slug/253689>
- RPG Maker Unite Steam Page : [https://store.steampowered.com/app/1650950/RPG\\_Maker\\_Unite/](https://store.steampowered.com/app/1650950/RPG_Maker_Unite/)

- **Character Converter Official Site:** <https://ggg.rpgmakerofficial.com/3d-character-converter>
- **RPG Maker Unite Twitter (JPN):** <https://twitter.com/RPGMakerUniteJP>
- **RPG Maker Unite Twitter (ENG):** <https://twitter.com/RPGMakerUnite>
- **RPG Maker Dev Account (JPN):** [https://twitter.com/tkool\\_dev](https://twitter.com/tkool_dev)